

rovider**TIDBIT**

a guide to understanding our processes



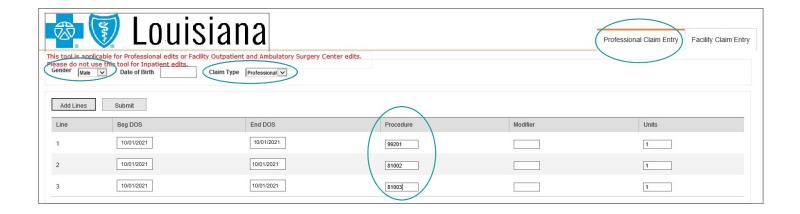
Claims-editing Software System for Professional Claims

What is claims editing?

It is editing applied to incoming claims to ensure proper coding and billing based on reimbursement, medical policy, benefits rules and industry standard coding guidelines.

CES Provider Portal Tool

Providers can calculate claim-edit outcomes with our CES edit system tool available online at www.bcbsla.com/ilinkblue > Claims > Medical Code Editing. Mandatory fields are circled below.



The results of the software do not consider all circumstances and factors that may affect payment including:

- Historical claims previously billed
- Units billed
- Global day edits for procedures
- Multiple procedure reduction

- Member benefits and eligibility
- Provider contracts
- Modifiers that override edits

TB000172019 Next \rightarrow

This publication is provided by the Network Administration Division of Blue Cross and Blue Shield of Louisiana. If you have a question regarding this communication, please email provider.communications@bcbsla.com or call 1-800-922-8866. Please be sure to reference the Tidbit number.

18NW2702 R09/22

Claims-editing Software System for Facility Claims

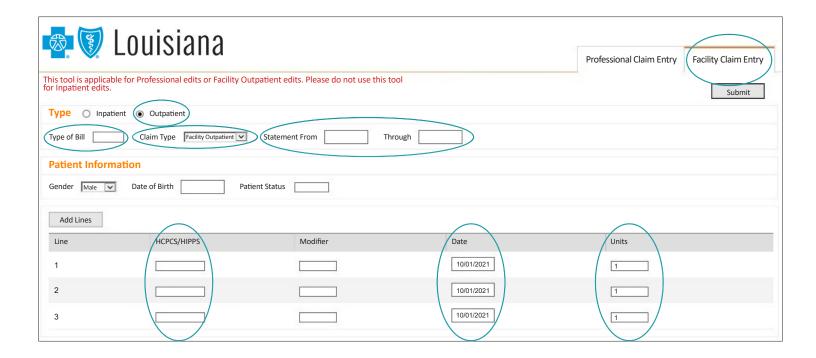
What is claims editing?

It is editing applied to incoming claims to ensure proper coding and billing based on reimbursement, medical policy, benefits rules and industry standard coding guidelines.

CES Provider Portal Tool

Providers can calculate claim edit-outcomes with our CES edit system tool available online at www.bcbsla.com/ilinkblue > Claims > Medical Code Editing.

This tool is applicable for hospital outpatient and ambulatory surgery center edits only. Mandatory fields are circled below.



The results of the software do not consider all circumstances and factors that may affect payment including:

- Historical claims previously billed
- Multiple procedure reduction
- Max frequency

- Member benefits and eligibility
- Provider contracts
- Modifiers that override edits